Application of the Waterfall Method on a Web-Based Job Training Management Information System at Trunojoyo University Madura

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Abstract. With the development of information technology, practical work at Trunojoyo University Madura needs improvement in applied management. Practical work is a mandatory activity for Information Systems undergraduate students which aims to test and apply theory as well as scientific proof of the courses that have been obtained. In the practical work management process is still done manually, it will take up a lot of time and frequent errors. Therefore, the Job Training Management Information System will be implemented using the waterfall model, the PHP programming language with Codeigniter as its framework. The waterfall model provides a sequential approach to software life phases starting from analysis, design, code implementation, testing, and maintenance. This research produces the results of the analysis of hardware and software requirements. The design produces Use case diagrams and Entity Diagrams. Testing produces a system by testing with black box testing with valid test results. This research produces a management system that is used to manage data related to practical work activities.

Keywords: Waterfall Method, Practical Work, Management Information System

1 Introduction

In the world of education, computer-based information technology is currently very developed and is starting to feel its influence in the distribution of certain information[1]–[4]. But it turns out that in practice there are still many organizations that have not utilized the technology according to its purpose. One example in the Information Systems Study Program (Prodi) of Trunojoyo Madura University, this study program has practical work activities that must be carried out by students.[5].

Practical work is a course in the information systems study program at Trunojoyo Madura University which helps students get to know their field of work. In this activity, there is a lot of information needed by both students, practical work supervisors and the study program admin itself, such as information on practical work implementation schedules, practical work title information, supervisor information, student guidance information, final practical work reports etc. However, on practical work data processing, the available information is still very limited because the archiving is not well structured so that the data is not archived properly every year. In addition, submissions to carry out practical work activities are still done manually so that it wastes time but it is also prone to data loss in these activities.

One way to overcome the above problems is to need an information system that can make it easier to manage data and submit practical work[6]. Therefore, a web-based Job Training Management Information System will be created using the Codeigniter framework[7]–[10].

2 Literature Review

In developing an information system, a system development methodology is needed. The methodology that is often used is SDLC[11]–[15]. SDLC has several models that are often used in previous studies. One of them is the waterfall model. The waterfall model is used because the waterfall model is suitable for making systems that have a clear flow.

Previous research developed a system using the waterfall method [16]–[20]. From the results of several previous studies using the waterfall method, we are able to develop information systems that can be applied because they have been tested and have valid results. Previous research mentions the SDLC Waterfall model which is commonly called the classical life cycle or linear sequential model.[21]. The model is the result of adjustments from hardware development, because at that time there was no other software development methodology. This highly structured development can
reduce the losses due to errors in previous phases which
are very large and often expensive due to the increasing
costs of redevelopment [22]. The waterfall model
provides a sequential approach to software life phases
starting from analysis, design, code implementation,
testing, and maintenance. The waterfall method can be
explained in Figure 1.

Fig. 2. Stages of the Waterfall Method.

From the comparison of models between Waterfall,
Prototype and RAD Waterfall development model is
suitable for systems or software that is generic, meaning
that the system can identify all its needs from the start
with general specifications and is suitable for software
that has the goal of building a system from scratch
collect system requirements to be built according to the
chosen research topic until the product is tested[23].

3 Method

In research on the implementation of the Waterfall
Method in Web-Based Job Training Management
Information Systems, this research uses field research
methods, literature studies and interviews. While the
development of the software system used to use the
waterfall model. Waterfall Model is one of the Software
Development Life Cycle (SDLC) models which consists
of stages of requirements analysis, design, implementation, testing and maintenance sequentially
so that the development process will not proceed to the
next stage if the previous phase has not been
completed[24]. The stages of the waterfall method are
as follows [25]:

3.1 Requirements Definition

Requirements Definition is the process of gathering
requirements intensively to specify hardware and
software requirements, so that users can understand
what kind of software is required by the user. Software
requirements specifications at this stage need to be
documented.

3.2 System and Software Design

System and Software Design is a multi-step process that
focuses on the design of a software program including
data structures, software architecture, interface
representation, and coding procedures. This stage
translates software requirements from the requirements
analysis stage to the design representation so that it can
be implemented into a program at a later stage. The
software design produced at this stage also needs to be
documented.

3.3 Implementation and unit testing

Implementation and unit testing, the design program
must be translated into software programs. The result of
this stage is a computer program in accordance with the
design that has been made at the design stage. Testing,
testing focuses on the software logically and
functionally and ensures that all parts have been tested.
This is done to minimize errors and ensure that the
output produced is as desired.

3.4 Integration and system testing

System integration testing is a test that is at the second
level after unit testing.

3.5 Operation and maintenance

In the last stage in the Waterfall Method, the finished
software is operated by the user and carried out
maintenance. Maintenance allows developers to make
improvements to errors that were not detected in the
earlier stages. Maintenance includes repairing errors,
improving the implementation of the system unit, and
upgrading and adjusting the system as needed.

4 Result

In Web-Based Job Training Management Information
System, using the waterfall method in developing the
software. Then the steps or stages that must be carried
out are as follows:

4.1 Requirements Definition

In this chapter, the results of the analysis along with the
system design that have been made from the modeling
results and also from the research data obtained will be
explained.

4.1.1 Hardware Requirements

The hardware used by users to create and test websites
is a laptop with the following specifications:
2. Processor: AMD A4-5000 APU with Radeon
   (TM) 1.5 Ghz
3. Memory: 4GB.

4.1.2 Software Requirements

The software or software that must be prepared to make
this website include the following:
1. Sublime Text 3, which is a text editor that is used to write program codes in making websites.
2. Xampp, which is an apache webserver in which MYSQL is embedded which is supported by PHP programming to create dynamic websites.
3. Opera, which is a browser that is used to test program codes that have been written in a text editor and then displayed in the browser.

4.2 System Design

The software design of the Job Training Management Information System there are several types of designs, including the design of use case diagrams and database design.

4.2.1 Use Case Diagram Design

Use case diagrams explain the relationship or interaction between use cases and actors. Use case diagram of the information system to be built can be seen in Figure 2.

![Fig. 2. Use Case Diagram Design.](image)

4.2.2 Database Design

PDM (Physical Data Model) is a detailed description of the database in physical form. The depiction of the PDM design shows the correct data storage structure in the actual used database which can be seen in Figure 3.

![Fig. 3. Database Design](image)

4.3 Implementation

The implementation of the system to be built is based on the results of the system analysis and the variety to be built. Here are some menu layouts made on the Web-Based Job Training Management Information System.

4.3.1 Homepage

The home page or landing page contains an explanation of the application, information, industry information and a button to login to the user page.

![Fig. 4. Home Page View](image)

4.3.2 Information Page

The information page contains information about practical work and can be accessed by non-users.

![Fig. 5. Information Page Display](image)

4.3.3 Industrial Pages

The industrial page contains data on industrial places that can be occupied to do practical work and can be accessed by non-users in figure 6.

![Fig. 6. Industrial Page Display](image)
4.3.4 User Login

The User Login page is used to access the user page according to the registered user in figure 7.

![User Login Display](image)

**Fig. 7. User Login Display**

4.4 System Test

This test is carried out to find out the results of the design on this Job Training Management Information System has been going well or not, it also functions to find out the shortcomings in the system that has been made. In table 1 the test results show valid results.

<table>
<thead>
<tr>
<th>No.</th>
<th>Test Items</th>
<th>Test Scenario</th>
<th>Expected results</th>
<th>Test result</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Login form</td>
<td>Enter the correct username and password</td>
<td>Then it will go to the main page</td>
<td>[√] Succeed</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Enter the correct username and password</td>
<td>The username and password you have entered are incorrect</td>
<td>[√] Succeed</td>
</tr>
<tr>
<td>2</td>
<td>Information Manage Form</td>
<td>Create, Update, Delete data info</td>
<td>System capable of running CRUD</td>
<td>[√] Succeed</td>
</tr>
<tr>
<td>3</td>
<td>User Manage Form</td>
<td>Input data for supervisors, examiner, students.</td>
<td>The system can input a new user and display it</td>
<td>[√] Succeed</td>
</tr>
<tr>
<td>4</td>
<td>KP Place Form</td>
<td>Input data for KP and field supervisors</td>
<td>The system can input data on the location of the KP and the field supervisor</td>
<td>[√] Succeed</td>
</tr>
<tr>
<td>5</td>
<td>Form Nilai KP</td>
<td>Input KP value(ad min)</td>
<td>The system can input the KP value along with displaying the value in the form of an average</td>
<td>[√] Succeed</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Input nilai KP</td>
<td>The system can input the nilai KP</td>
<td>[√] Succeed</td>
</tr>
</tbody>
</table>

In table 1 the test results show valid results.
5 Conclusion

From the making of this practical work information system, it can be concluded that an application with a simple appearance has been made with the aim of facilitating practical work management so that with this application the process of doing practical work becomes more effective and efficient. In addition, the system has been tested with 13 tests using black box testing and has valid results. The advice that can be given for the development of this system is that the system is still not integrated with the academic system, so it can be developed again by integrating it with the campus academic system.

References


